

Maryland State Department of Education

Service-Learning Fellow Project

Helping Children through Art and Literacy

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Primary Subject: Reading, Technology and Art **Grade Level:** 8th-12th

Additional Subject Area Connections:

Math

Project Title: Helping Children through Art

and Literacy

Type(s) of Service: Indirect

Project Description: This interdisciplinary unit deals with uplifting students who are living with difficult circumstances whether through illness or abuse. Depending upon the need, this could be a school-wide effort. Students assess the needs of two particular organizations and develop two ideas that promote literacy and creativity.

Potential Service-Learning Action Experiences:

Maryland State Curriculum Indicators

Reading:

1.C.1 Read familiar and independent level text at a rate that is conversational and consistent

Technology

8.B.1 Select and use the appropriate multimedia and publishing tools to express original ideas with print, drawings, digital images, video, sounds, and/or personal recordings

Art

3.C.1 Create images and forms from observation, memory, and imagination

Students participating in service-learning donate artwork and record readings of Dr. Seuss to Sinai Hospital and the House of Ruth, a shelter for abused women and their children. Students also go online to put together various coloring pages of scenes from Dr. Seuss' tales to accompany the CD. To donate art supplies to both establishments, students work as a team to design flyers that will raise money for the cause. The students raise enough money to donate art supplies in two large recyclable bags. After completing both tasks, the students reflect on their experience by writing articles for Service Times, the program newsletter developed to share service-learning experiences.

Alignment with Maryland's Best Practices of Service-Learning:

Helping Children through Art and Literacy

1. Meet a recognized community need

Children in pediatric hospitals and shelters often become depressed by their circumstances. Students will complete activities that will benefit these students such as creating coloring pages and other artwork. Students will also record oral reading of Dr. Seuss' books. Finally, students will donate art supplies for therapeutic purposes.

2. Achieve curricular objectives through service-learning

The project met the curricular objectives of listening, reading, speaking and writing which are parts of the English curriculum. T hey also used visual language to accomplish their goals.

3. Reflect throughout the service-learning experience

After completing both tasks, the students reflect on their experience by writing articles for Service Times, the program newsletter developed to share servicelearning experiences.

4. Develop student responsibility

Students work as a team to design a flyer that will raise money for the cause. They also make decisions on what items would be purchased.

5. Establish community partnerships

The Home and Hospital Program worked with the House of Ruth and the pediatric unit of Sinai Hospital.



6. Plan ahead for service-learning

Students researched different agencies with needs. They also researched the costs of various art supplies.

7. Equip students with knowledge and skills needed for service

Although the Home and Hospital Program is primarily for students too ill to attend school in a normal school setting, this project taught the students that everyone is in a position to serve.

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